



KE HUANG

EDUCATION

ArtCenter College of Design — Sep 2023 - Present
BFA in Illustration, Entertainment Art Track, 3.95 GPA
Provost List, Fall 2023 - Present
Concentration: Visual Development & Concept Art

WORK EXPERIENCE

Concept Artist | FreshLi4 Studio — May 2024 - Present
Conceptualized and designed characters and props for an unannounced game.

Teaching Assistant | ArtCenter College of Design — Sep 2024 - Present
Teaching assistant for Michael Humphries's Composition & Drawing course. Responsibilities include providing critiques on students' homework and offering support to help students improve their skills.

RELEVANT COURSE

Character Design — May 2022 - Oct 2022
Designed characters and props for various creative prompts.

Digital Life — Jan 2024 - Apr 2024
Created visual development pieces for original stories and prompts, including concept art, background painting, and character illustrations.

Creative Perspective — May 2024 - Aug 2024
Developed advanced skills in perspective drawing techniques to create realistic environments and backgrounds.

SKILLS

Design:

- Background Painting
- Visual Development
- Concept Art
- Illustration

Softwares:

Adobe Photoshop, Procreate, Blender, Maya, Sketchup, Figma, Bluescape

Traditional:

Acrylic, Oil, Watercolor, Marker, Gouache, Charcoal, and Graphite

Language:

English and Mandarin

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